



2011-12 CHE/ACHA Overtime & Shootout Protocol:

CHE/ACHA Overtime Protocol (4 on 4):

During regular season games, if at the end of the three (3) regular twenty (20) minute periods, the score shall be tied, the teams will then play an additional overtime period of five (5) minutes with the team scoring first declared the winner. The overtime period shall be played with each team at a numerical strength of four (4) skaters and one (1) goalkeeper.

(NOTE 1) The overtime period will be commenced immediately following a two (2) minute rest period during which the players will remain on the ice. The teams shall change ends for the overtime period.

(NOTE 2) When regulation time ends and the teams are 5 on 3, teams will start overtime 5 on 3. Once player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength is adjusted to 4 on 3 or 4 on 4, as appropriate.

(NOTE 3) When regulation ends and teams are 4 on 4 teams will start overtime 3 on 3.

(NOTE 4) At no time will a team have less than three players on the ice. This may require a fifth skater to be added if a two-man advantage occurs. Once player strength reaches 5 on 4 or 5 on 5, at the next stoppage of play, player strength is adjusted to 4 on 3 or 4 on 4, as appropriate.

CHE/ACHA Shootout Protocol:

1. At the end of the five-minute overtime period, the head official will instruct the timekeeper to put two minutes on the clock and immediately start the clock.
2. The other two officials will request a list of three shooters from each coach.
3. The head official will meet at center ice with the captains to explain the protocol during the two-minute period.
4. The goalkeepers remain in the same ends as the overtime period.
5. The home team has the option of shooting first or defending first. If Team A's first two players score, while none of Team B's players score, the shootout is over and Team A wins the shootout.
6. If the shootout remains tied at the end of this round, each coach will select a different shooter, this time in a sudden death situation. The first three shooters are ineligible until all other bench players have attempted a shot, if necessary. Each team will have an equal number of chances to shoot before a winner is declared.

Notes

- Players serving penalty time shall not be eligible for the shootout.
- If a goalkeeper is injured in the shootout, the goalkeeper may be immediately replaced by a goalkeeper off the bench. The injured goalkeeper may not reenter the shootout.
- All players not participating in the shootout must be on the bench.
- Goalkeepers may be substituted, but no warm-up time will be allowed.